

**IEEE**

**Computational  
Intelligence  
Society**

Events Report 2022-2023

# Report: Game ON: Blender and Unity Workshop

Event Name: Game ON: Blender and Unity Workshop  
Organiser: IEEE CIS MJCET & Team Horizon  
Date: 15th and 16th April 2023  
Attendance Fee: Free

Venue: Online

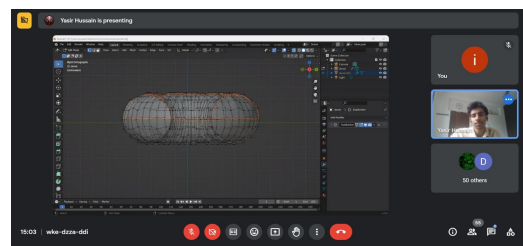
## Overview

"Game ON: Blender and Unity Workshop" was an online two-day workshop organised by IEEE CIS MJCET and Team Horizon. The event aimed to provide hands-on experience in the basics of Blender and Unity, two essential tools in the world of 3D graphics and gaming. The workshop attracted more than 60 attendees from various backgrounds and interests.

## Day 1: Blender Basics

The first day of the event started with an introduction to Blender, a popular 3D modelling software. The instructors, Zoiba Zia, Yasir Hussain, and Karishma, provided step-by-step guidance on how to use Blender to create and manipulate 3D objects and characters.

The session covered basic topics such as the Blender interface, 3D modelling, texturing, and rendering. The attendees followed along with the instructors and completed a personal 3D model of a DONUT to practise what they learned.



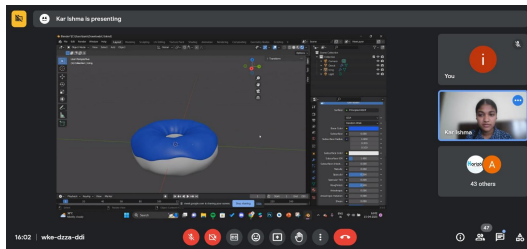
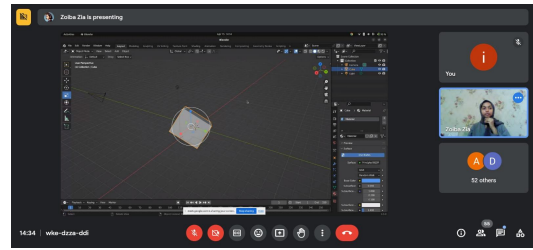
## Day 2: Unity Fundamentals

The second day of the event focused on Unity, a powerful game engine used for developing 2D and 3D games. The instructor, Maryum Urooj, explained the fundamentals of Unity, including

how to import assets from Blender, create game objects, and set up game mechanics. The attendees worked on a mini-project to create a simple game using Unity.

## Feedback and Conclusion

The attendees gave positive feedback about the "Game ON: Blender and Unity Workshop," praising the instructors' knowledge and teaching skills. They appreciated the hands-on approach and the opportunity to apply what they learned in real-time. The event successfully provided a platform for individuals interested in 3D animation and game design to learn and network with like-minded individuals. Overall, the "Game ON: Blender and Unity Workshop" event was a success and accomplished its goal of introducing Blender and Unity to beginners.



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# Report: Across the Metaverse

Event Name: Across the Metaverse  
Organiser: IEEE CIS MJCET  
Date: December 24th 2022  
Venue: Seminar hall Block 4  
Attendance Fee: Free

## Overview

"Across the Metaverse" was a free event organised by IEEE CIS MJCET, aimed at providing insights into the rapidly growing field of the metaverse. The event featured Karthik Guduru, an alumnus of MJCET and current employee at TCS XR Labs as a Metaverse Architect, who provided valuable insights into the current job market in the metaverse.



## Attendees

The event attracted more than 60 attendees from diverse backgrounds, including students, professionals, and enthusiasts interested in learning about the metaverse.

## Keynote Speaker

Karthik Guduru, a Metaverse Architect, provided insights into the current job market in the metaverse and shared his experiences working in the industry. He also discussed the various opportunities available for individuals interested in pursuing a career in the metaverse.

## Topics Covered

The event covered a wide range of topics related to the metaverse, including its definition, history, and potential applications. The speaker also discussed the various technologies used in the metaverse, such as virtual and augmented reality, and the impact they could have on the future of work.

## Feedback and Conclusion

The attendees appreciated the opportunity to learn from a professional in the industry and the insights provided by Karthik Guduru. They found the event informative and engaging and praised the organisers for providing a platform to discuss the metaverse. The event successfully achieved its goal of raising awareness about the metaverse and providing a roadmap for individuals interested in pursuing a career in the field.



In conclusion, the "Across the Metaverse" event was a success, providing valuable insights into the metaverse and its potential impact on the future of work. The event was well-organised and received positive feedback from the attendees, who found the content informative and relevant to their interests.

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# Report: Plantation Drive on Independence Day

Event Name: Plantation Drive  
Organiser: IEEE CIS MJCET  
Date: August 15th 2022  
Venue: College Campus  
Attendance Fee: Free

## Overview

IEEE CIS MJCET organised a plantation drive on the occasion of Engineer's Day, to commemorate the 75th Independence Day of India. The event aimed to raise awareness about the importance of afforestation and conservation efforts. The drive was a huge success, with students and staff coming together to plant diverse species of plants and contribute to the environment.



## Attendees

The event was attended by 60 students Members of IEEE CIS MJCET and IT Staff of MJCET, who participated in the plantation drive with zeal and enthusiasm.

## Plantation Drive

Prof. Mousmi Ajay Chaurasia Ma'am, accompanied by the team members, unfurled the tricolour, followed by the National Anthem. The students and staff gathered diverse species of plants and initiated the drive, celebrating the special occasion by taking a step towards afforestation.

The event aimed to raise awareness and consciousness about the environment among the masses. Planting trees is especially important to protect our environment against air pollution and global warming. The



drive empowered students to set an example for all young minds to make India a better place for everyone.

## Feedback and Conclusion

The attendees appreciated the initiative taken by IEEE CIS MJCET and praised the organisers for the well-organised plantation drive. The event successfully achieved its goal of raising awareness about the importance of afforestation and conservation efforts. The drive was a great way to celebrate the 75th Independence Day of India and contribute to the country's cleanliness and conservation efforts.

In conclusion, the Plantation Drive on Engineer's Day was a success, providing valuable insights into the importance of afforestation and its impact on the environment. The event was well-organised and received positive feedback from the attendees, who found the content informative and relevant to their interests. The drive successfully achieved its goal of raising awareness about the environment and encouraged students to take a step towards afforestation and conservation efforts.



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# Report: IEEE CIS Student Chapter Welcome Kits Distribution

Event Name: Welcome Kits Distribution Event  
Organiser: IEEE CIS MJCET  
Date: September 1st 2022  
Venue: Conference Room  
Attendance Fee: Free

## Overview

IEEE CIS Student Chapter of MJCET welcomed its newly recruited team by warmly greeting all the members and distributing uniquely designed welcome kits. The event was aimed at encouraging and motivating the students to achieve their goals and work towards excellence.



## Attendees

The event was attended by all the newly recruited members of the IEEE CIS Student Chapter. Over 40 IEEE Members were in attendance.

## Keynote Speaker

Prof. Mousami Ajay Chaurasia, Head of the IEEE CIS Student Chapter, delivered a delightful and motivating speech, supporting and encouraging the students to reach new limits and excel in their respective fields.



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## Welcome Kits

The welcome kits were distributed to all the members by Prof. Mousami Ajay Chaurasia. The kits contained a welcome card, a club member ID card, a set of customised pen and notepad, along with a motivational and self-help book. The welcome kits were specially designed to provide inspiration and optimism to the new members and encourage them to work harder towards brilliance.

## Feedback and Conclusion

The event received positive feedback from the attendees, who appreciated the thoughtful gesture of distributing the welcome kits. The members found the event inspiring and motivating, and the welcome kits provided a sense of belonging to the IEEE CIS Student Chapter. Overall, the event was successful in welcoming the new members and encouraging them to strive for excellence in their respective fields.

In conclusion, the IEEE CIS Student Chapter Welcome Kits Distribution Event was a success, providing a warm welcome to the new members and motivating them to achieve their goals. The event was well-organised, and the welcome kits were well-received by the attendees.



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# Report: DECIPHER ML

Event Name: DECIPHER ML  
Organiser: IEEE CIS MJCET  
Date: November 5th 2022  
Venue: Seminar hall Block 4  
Attendance Fee: Free

## Overview

DECIPHER ML was a two-day event organised by IEEE CIS MJCET, aimed at providing an introduction to Machine Learning. The event was designed to help participants enhance their resumes and careers, and attract a diverse audience.

## Attendees

The event attracted a large number of participants interested in learning about Machine Learning. The audience consisted of students, professionals, and enthusiasts from different backgrounds.

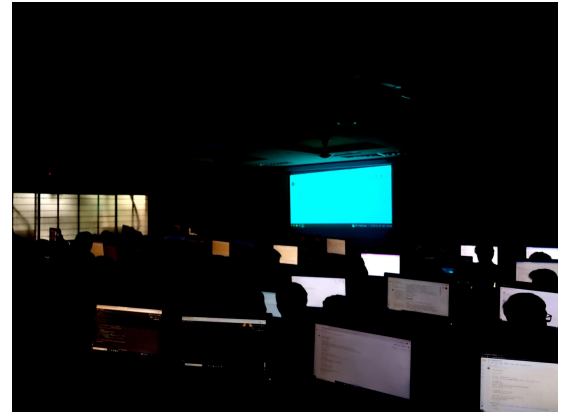
## Day 1

On the first day, the event began with an introduction to Artificial Intelligence, Data Science, and Machine Learning by Arslaan Askari. The next speaker, Isra Sayeeda, explained the types of ML, their applications, advantages, and disadvantages. Zoya Nasreen delivered a session on Data Preprocessing and Data Visualization, which is essential for building an ML model. Finally, Saima Qudrath Khan provided insights into how ML can help in Stock Market Prediction. The sessions were interactive, and quizzes were conducted after every two speakers.



## Day 2

Day 2 was a hands-on session on Machine Learning. The participants were provided with a problem statement, and they had to build an ML model to solve the problem. The participants were guided through the entire process, from data preprocessing to model evaluation. The participants were highly engaged and motivated throughout the session.



## Feedback and Conclusion

The event was highly appreciated by the attendees, who found it informative and engaging. The speakers delivered their content in a clear and concise manner, and the hands-on session on Day 2 was highly appreciated. The participants appreciated the opportunity to learn about Machine Learning and improve their skills. Overall, the event successfully achieved its goal of providing an introduction to Machine Learning and enhancing the skills of the participants.

In conclusion, DECIPHER ML was a successful event, providing valuable insights into Machine Learning and its applications. The event was well-organised and received positive feedback from the attendees, who found the content informative and engaging. The hands-on session on Day 2 was a highlight of the event and was highly appreciated by the participants.

